


Defensive and Competitive Bidding	
Overcalls (Style; Responses; Reopening)	
1 level light 2 level sound Cue-bid = 1 round forcing, new suit = constructive non forcing	
1 NT overcall (2ND/4TH; Responses; Reopening)	
15-17 hcp any seat NT-system is on	
Jump Overcalls (Style; Responses; Unusual NT)	
Aggressive style Weak, 5-card possible (1s)-2NT = 2 lowest unbid suits	
Direct and Jump Cue Bids (Style; Responses)	
Over minor = both major Over major=Other major + minor Jumps ask for stopper	
VS. NT (vs. Strong/Weak; Reopen: PH)	
Dbl : strong 2♣ both major 2♦ one major 2♥ 4♥ + 5 minor 2♠ 4♠ + 5 minor	
VS. Preempts (Doubles; Cue bids; Jumps; NT bids)	
Take Out DBLs Cuebid :ask for stopper 2NT : 15-18	
VS. Artificial Strong Openings	
Dbl =strong Suit = nat.	
Over Opponents' take out double	
Rdbl = 9 hcp + Rest = non forcing	

Leads and Signals			
Opening Leads Style			
	Lead	In Partner's Suit	
Suit	3 rd -5 th	3 rd -5 th	
NT	3 rd -5 th	3 rd -5 th	
Subseq	Attitude when opening a new suit		
Leads			
Lead	Vs. Suit	Vs. NT	
Ace	AKx/AKxx(x)	AKx/AKxx(x)	
King	EK/KQ/KQJ(x)/KQTx	EK/KQ/KQJ(x)/KQTx	
Queen	AQJ(x)/QJ(x)/QJT(x)	AQJ(x)/QJ(x)/QJT(x)	
Jack	JT(x)/JT(x)	JT(x)/JT(x)	
10	HJTx/AQT(x)/T9xT9	HJTx/AQT(x)/T9xT9	
9	9x	9x	
X	HxXx, xxX, Xx, xxX	HxXx, xxX, Xx, xxX	
Signals in order of priority			
	Partners lead	Declarer	Discarding
Suit:	Encrg/discrg	Count/Lavint.	Encrg/discrg
2 nd	Count/Lavint.	Count/Lavint	Count/Lavint
3 rd	Lavinthal	Lavinthal	Lavinthal
NT:	Encrg/discrg	Count/Lavint.	Encrg/discrg
2 nd	Count/Lavint.	Count/Lavint.	Count/Lavint.
3 rd	Lavinthal	Lavinthal	Lavinthal
Signals (including Trump's): Low=odd number or encrg. High=even or discrg. Lavinthal			
Doubles			
Takeout Doubles (Style; Responses; Reopening)			
Light 1-level and reopening, Sound 2-level			
Special, Art and Comp Dbl/Rdbl's			
NEG+RESP+COMP DBL (showing Take Out-distr) RDBL (9 hcp +)			

			
		Convention Card	
Category:		Green	
Players	Egil Homme	Marianne Homme	
Country	Norway	Norway	
NBF memb.	7213	12758	
System Summary			
General Approach and Style			
Better minor , 5 cards major 2 over 1 : Forcing one 1 NT : 15-17, might be 5major/6 minor			
Special bids that may require defence			
2♦ Multi; weak 2 in ♥ or ♠(6card) 3-7 hcp or 24-25 hcp balanced 2♥ = 6♥ cards and 8-11 hcp 2♠ = 6♠ cards and 8-11 hcp			
Special forcing pass sequences			
1x-(? y)-p = pass might be penalty, dbl = Take Out			
Important notes that don't fit			
Lebensohl 2nt after our 1 NT			
Psychics			
Rare , but may occur			

Opening	ART	Minimum	Neg. Dbl. To	Description	Responses	Subsequent Auction	Passed Hand Bidding
1♣		3	4♥	11-19 hcp 3 card +	Natural style, 1NT= 6-11 hcp Weak jump shifts	1x-1y-1z - new minor is art. F1	
1♦		3	4♥	11-19 hcp 3 card +	Natural style, 1NT= 6-11 hcp Weak jump shifts	1x-1y-1z - new minor is art. F1	
1♥		5	4♥	11-19 hcp 5card+	2nt = 4+♥, and GF 2♠/3♠/3♦ = Singleton, invitational in ♥ 3♥ = 8-10 hcp and 4+♥ Double jump in new suit = Splinter (void)	1x-1y-1z - new minor is art. F1 1♥-1NT-2NT=invit. 1♥-2♣ = invit. in ♥ or GF with clubs	
1♠		5	4♥	11-19 hcp 5card+	2nt = 4+♠, and GF 3♣/3♦/3♥ = Singleton, invitational in ♠ 3♠ = 8-10 hcp and 4+♠ Double jump in new suit = Splinter (void)	1♠-1NT-2NT=GF After 2NT = 3♣ - one minor 5card+ = 3♦ - 5 hearts+ 1♠-2♣ = invit in ♠ or GF with clubs	
1 NT		---	no	15-17 balanced, might be 5major/6-minor	2♣ Stayman, 2♦, ♥ = transfers, 2♠ = transf. ♣ 2NT = transf. ♦, 3♣ = both minor weak, 3♦ = both minor strong 3♥♠ = singleton and 3 card other major 4NT = quantitative	Relays after Stayman responses: 3♣ is relay over 2♦/♥/♠ 1NT - 2♠ - 2NT = good ♣ support, at least Hx 1NT - 2NT - 3♣ = good ♦ support, at least Hx	
2♣	X	0	no	20 hcp+ or 22-23 NT	2♦ = weak or waiting	2♣ - 2♦ - 2♥/♠ - 3♣ = 2 nd negative	
2♦	X	0	no	Weak W2 in ♥ or ♠ (6card) 3-7 hcp or 24-25 balanced	2NT = F1 relay, 2♥♠ = NF	2♦ - 2NT - 3♣ maximum 2♦ - 2NT - 3♣ - 3♦ asks - 3♥ = spad. / 3♠ = hearts 2♦ - 2NT - 3♦ = min with ♥ / 3♥ = min with ♠ 2♦ - 2NT - 3NT = 24-25 bal.	
2♥		6	no	6♥ 8-11 hcp	2NT=F1-relay, ask for singleton/void	2♥ - 2NT - 3♣♦♠ = singleton/void 2♥ - 2NT - 3♥ = 8-9 hcp and no singleton/void 2♥ - 2NT - 3NT = 10-11 hcp and no singleton/void	
2♠		6	no	6♠ 8-11 hcp	2NT=F1-relay, ask for singleton/void	2♠ - 2NT - 3♣♦♥ = singleton/void 2♠ - 2NT - 3♠ = 8-9 hcp and no singleton/void 2♠ - 2NT - 3NT = 10-11 hcp and no singleton/void	
2 NT		---	no	20-21 hcp bal.	Puppet Stayman, 3♦/♥ = transfers, 3♠ = minor Stayman, 4♣ 4♦ = nat slamtry	Slam Conventions	
3x		6	no	Preemptive	Natural, on 4 level cuebid after opening 3♥/♠	4NT: Roman Key Card Blackwood: 5♣: 0/3, 5♦: 1/4 5♥: 2 w.o. Tr Q, 5♠: 2 w. Tr Q Cue bids: 1 st and 2 nd round controls up the line Splinter & Minisplinter Exclusion Blackwood	
3NT		7	no	Running 7cm, No side ace/King	4♣ to correct, 4♦ asks for shortness		
4♣, ♦		8	no	Preemptive	4NT=RKCB		
4♥, ♠		6	no	To play	4NT=RKCB		
4NT	x	---	no	Asks for specific aces	5♣=0 Aces, Suit=that Ace, 5NT=2Aces		